

# Serious Games

- **Simple and engaging** training focused on social engineering
- An **interactive, context-specific** learning experience
- **Augmented by artificial intelligence** to enhance the learning experience
- Based on **real-world security incidents**

Using Machine Learning to:

- Adapt to **different real-world scenario**
- Help the player to **practice** the concept of Social Engineering
- **Evaluate** player's **risk** attitude
- **Extend** the user **training material**

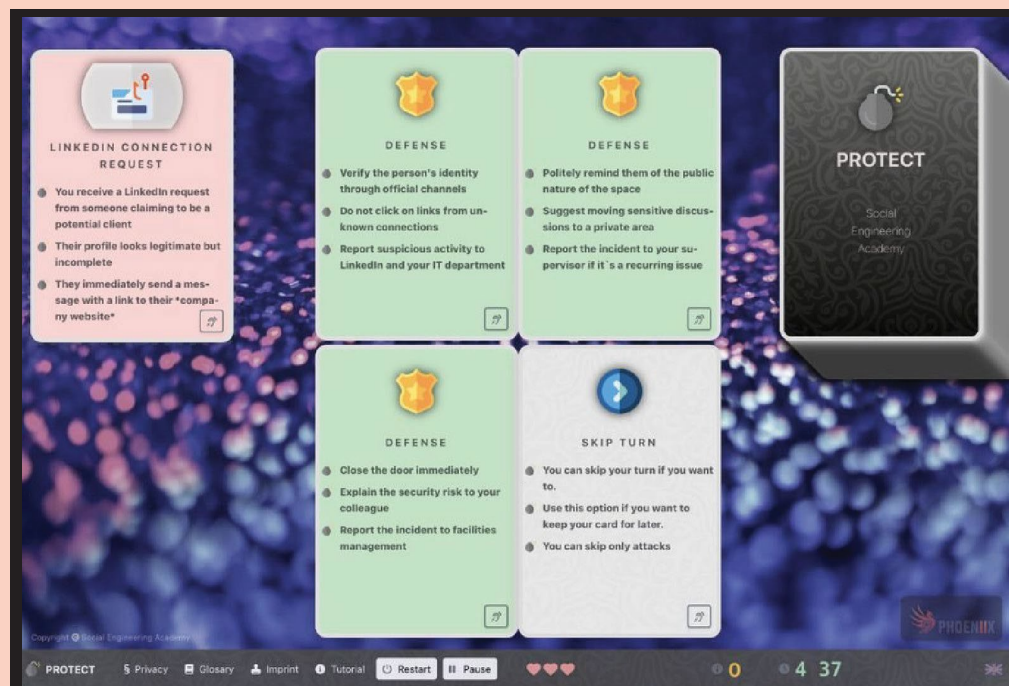
## HATCH

- ✓ A tabletop cybersecurity game for all personnel
- ✓ An entertaining and interactive group training for identifying and defending against Social Engineering
- ✓ HATCH is employed to elicit the domain-specific threats and feed the online PROTECT and AWARENESS QUIZ games



## PROTECT

- ✓ Online card game about Social Engineering
- ✓ Enables a motivating and entertaining training
- ✓ Customization of content
- ✓ Data protection compliant
- ✓ Multilingual support
- ✓ Accessibility by design





## AWARENESS QUIZ

- ✓ Online quiz about Social Engineering threats
- ✓ Interactive, scenario-based content
- ✓ Emphasizes the impact of Social Engineering Attacks
- ✓ Based on real attacks, constantly updated
- ✓ Various multiplayer modes
- ✓ Multilingual support
- ✓ Accessibility by design



## Consortium



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